Connor Kerry

SENIOR SOFTWARE ENGINEER

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() <u>github.com/connorkerry</u> (in <u>linkedin.com/in/connordavidkerry</u>

Portfolio: <u>ckerry.me</u>

ABOUT ME

Aspiring Senior Machine Learning Engineer with 7 years of full-stack experience building scalable systems at startups. At Rival, I led large-scale app development for partners like Coca-Cola and the NHL. Recently, I've shifted toward Al/ML, developing projects like CoachCopilot that integrate generative AI, MLOps workflows, and real-time data pipelines. I'm passionate about building resilient AI-driven systems that bridge engineering and machine learning.

CONTACT

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() <u>coachcopilot.app</u>

SKILLS

- **Programming Languages:** Javascript, Typescript, Java, Python, Rust, Go, C, C++, C#, .NET, Swift, Kotlin
- Frontend: React, React Native, Redux, Next.js, Tailwind CSS, Styled Components, Swift (iOS), Kotlin (Android)
- **Backend:** Node.js, Express, GraphQL, Redis, Shopify Storefront API, SQL, Sequelize, Prisma, OpenAI GPT-4 (Generative AI)
- **Databases:** MongoDB, MySQL, PostgreSQL, Supabase Vector (pgVector), Pinecone, Tinybird
- Cloud & Infrastructure: AWS (EC2, S3, Lambda, IAM, EB, RDS, Elasticache)

CURRENT PROJECT

CoachCopilot

Generative AI SaaS for online coaches

- Integrated AI/ML features like automated session summaries, client progress tracking, and intelligent follow-up reminders to streamline coaches' workflows.
- Applied Generative AI and MLOps practices by building custom AI agents, using vector databases for memory retrieval, and setting up continuous model monitoring.

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EDUCATION

University of Colorado Boulder (2014 - 2018) Bachelor of Science (BS) in Aerospace Engineering

GPA : 3.80 – Magna cum laude

EXPERIENCE

Senior Full Stack Engineer (Mar 2020 - Present)

Remote · Rival Games (Rival X)

- Led full stack development of the Rival Games tournament platform (React/Next.js, Node.js, MySQL).
- Architected scalable APIs, complex backends, third-party integrations, and Redis-based caching/job queues.
- Built AWS microservices and data pipelines (Python, Rust) for real-time esports match insights.
- Owned full product areas end-to-end, from DB schema to frontend UI, with clean, maintainable code.

Freelance Web Developer (May 2022 - Sep 2024)

Aera Ventures LLC

- Built and deployed full stack apps and Shopify storefronts (e.g., spencer-and-parker-store.vercel.app).
- Created performant e-commerce experiences with Next.js, Tailwind CSS, and Shopify Storefront API.
- Delivered projects end-to-end: scoping, UI/UX design, backend dev, and deployment.

Software Engineer (Jun 2018 - Mar 2020)

Braxton Technologies (now Parsons Corp)

- Developed satellite simulation tools using C++, Java, and Python.
- Built telemetry processing and visualization tools for missioncritical testing.
- Collaborated with aerospace engineers in Agile workflows.

